

Oral Qualifying Exam

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A : OK so let's start. Why don't we start with probability?

C : Can you please state the Borel-Cantelli lemmas?

Me: Yes. *Starts stating verbally.*

C : Could you write on the board?

Me: *Goes to board.* The first Borel-Cantelli lemma states that if $\{A_i\}_{i=1}^{\infty}$ is a collection of events such that $\sum_i \mathbb{P}(A_i) < \infty$ then $\mathbb{P}(\limsup A_n) = 0$. The second Borel-Cantelli lemma states that if $\{A_i\}_{i=1}^{\infty}$ is a collection of independent events such that $\sum_i \mathbb{P}(A_i) = \infty$ then $\mathbb{P}(\limsup A_n) = 1$.

C : Very good. Now answer this question. You have a fair coin and you're tossing it infinitely many times. What is the probability that only finitely many heads turn up?

Me: Are you suggesting that we could use the Borel-Cantelli lemmas for this?

C : They might be useful.

Me: So we want to define these events A_i judiciously. Let's see. We want to find \mathbb{P} (finitely many heads). What if we compare it with \mathbb{P} (infinitely many tails) and define $A_i = \{i^{\text{th}} \text{ coin is tail}\}$ and $\sum \mathbb{P}(A_i) = \infty$ so that \mathbb{P} (infinitely many tails) = 1. Also these A_i are independent. *Makes some trivial mistake about getting the inequality correct between \mathbb{P} (finitely many heads) and \mathbb{P} (infinitely many tails).* *But got it finally.* But this gives a tautology that the probability is at most 1.

C : Yes so you have to define A_i as something else so that you can extract more information.

Me: Maybe let's write it differently \mathbb{P} (finitely many heads) = $1 - \mathbb{P}$ (infinitely many heads). Ah so we take $A_i = \{i^{\text{th}} \text{ coin is head}\}$ which still makes the sum of probabilities diverge. By Borel-Cantelli, the latter probability is 1, so the probability we want is 0.

C : Very good. Does it matter that it's a fair coin?

Me: No, it can be any p -coin with $p > 0$.

C : Do we need independence?

Me: I don't remember a counterexample on the top of my head, but I know that the lemma fails without the independence assumption.

C : Those were all my questions.

B : Maybe I can ask now. Can you give an example of a convex set and a non-convex set?

Me: *Draws the unit circle in \mathbb{R}^2 and writes the set description.* This is a convex set. A non-convex set could be $\{-1, 1\}$ in \mathbb{R} .

B : Good. Consider a closed convex set A in \mathbb{R}^n . Consider the function $f(x) = d(x, A)^2$. Is it convex? Can you tell me some regularity properties?

Me: Sure, let's try maybe an example. *Draws the graph in \mathbb{R}^2 for $A = [0, 1]$.* In this case, it seems to be convex and differentiable.

B : What happens if A is not convex? Can you show the graph for your non-convex example?

Me: Sure. *Draws the graph for $A = \{-1, 1\}$.* This is clearly not convex, and not differentiable. Look at 0.

B : Yes so there can be kink, right? Now what about closed convex A ?

Me: *Thinks about it, completely lost because don't know 'yes' or 'no'.*

B : Ok so I tell you that it's convex and differentiable. Can you prove it.

Me: Starts proving convexity using the first definition of convexity.

B : Maybe we're running out of time now. I'll tell you my next question. Is it strongly convex?

Me: *Starts thinking, writes definition.* Well, inside A the function is constant 0, so it can't be strongly convex.

B : What about its behaviour outside A ?

Me: *Starts thinking, lost again.*

B : What happens if A is the square?

Me: *Draws the square.* If we go outward, it's increasing and behaves quadratically.

B : But it's not really about only this direction right? We need to consider all directions. What if you walk parallel to a side?

Me: *Makes a very bad mistake again, to find the projection of each x on A .*

A : Where does the distance minimize? It's like a perpendicular, right?

Me : Oh, my bad. Yes, along this direction, the function stays constant because the lengths of the perpendiculars are the same. So not strongly convex.

B : OK. Maybe we can move onto someone else now.

D : I could ask next. Can you tell me about solving polynomial equations?

Me : The setting is in $R = \mathbb{C}[x_1, \dots, x_n]$. We are given polynomials $f_1, \dots, f_k \in R$ and we want to find common solutions. From high school the way to solve, say, a system of simultaneous linear equations in variables x, y is we eliminate the x and solve for y , then plug the value of y into an equation to recover x . This is analogous to polynomial division in one variable, where we 'cancelled' the x . So we need a formal notion of polynomial division in multiple variables. This gives us the notion of monomial ordering which is really a refinement of the division poset on all monomials. Now, we need a reduced form of the collection of these polynomials to do something analogous to the division algorithm in one variable. This is resolved by something called a Gröbner basis. A Gröbner basis is \dots

D : Let's say we know about Gröbner bases.

Me : Alright. So we want to focus on the ideal $I = \langle f_1, \dots, f_n \rangle \subseteq R$. I'll talk about elimination theory. Let's fix a lex order with $x_1 > \dots > x_n$. What I told earlier about eliminating x to get a linear equation in y is exactly starting with the ideal in $\mathbb{C}[x, y]$ generated by the two linear polynomials and intersecting it with $\mathbb{C}[y]$. In this sense, we define the ℓ^{th} elimination ideal as $I_\ell = I \cap \mathbb{C}[x_{\ell+1}, \dots, x_n]$. A helpful fact to deal with elimination ideals is that if G is a Gröbner basis for I with the given lex ordering, then $G_\ell = G \cap \mathbb{C}[x_{\ell+1}, \dots, x_n]$ is a Gröbner basis for I_ℓ . So what do we do now. Let's use x, y, z instead of x_1, \dots, x_n .

D : Your z being x_n ?

Me : Yes, and $n = 3$. So the idea was that we keep on eliminating variables, until we reduce to an ideal with only one variable. Say we solved the equations simultaneously and we got to $I \cap \mathbb{C}[z]$. Then we find the root of the corresponding equation. Or the simultaneous equations in z .

D : Can there be multiple equations in the last elimination ideal?

Me : Oh! There will be exactly one because $\mathbb{C}[z]$ is a PID. In fact, this is related to one of the characterizations of a Gröbner basis. So we solve this equation in z . Then we can go to the equations in $I \cap \mathbb{C}[y, z]$, substitute those values of z and then solve for y . This would give solutions for (y, z) . This happens for some specific values of z , which I'll talk about in a minute (the Extension theorem). After getting those values of y we go to I and solve for x after substituting for y, z . Now the question was: which solutions z of $I \cap \mathbb{C}[z]$ extend to solutions (y, z) of $I \cap \mathbb{C}[y, z]$? The extension theorem says that if a partial solution $\mathbf{a} = (a_2, \dots, a_n)$ of $I \cap \mathbb{C}[x_2, \dots, x_n]$ extends to a solution (a_1, \mathbf{a}) of $I \subseteq \mathbb{C}[x_1, \dots, x_n]$ if the leading terms of a Gröbner basis of I with an ordering where any term containing x_1 is more than any term containing the other variables (equivalently, leading terms of I) do not simultaneously vanish at \mathbf{a} .

D : Can you mention some issues that might come up with this method of solving equations?

Me : The first thing that comes to my mind is that usually the equations have high degree and due to Abel/Galois we cannot solve the equations exactly. This means we need to use numerical methods. So we solve for z , and then plug in to solve for y . Already the approximate values of z make the equations for y approximate, whence the errors in the solutions of y have even more error. Usually there are more variables, so the errors accumulate together to give very inaccurate solutions.

D : How do you overcome this? Any alternatives? Something to do with eigenvalues?

Me : Ah right. So let me tell you the general setup. We are only interested in zero dimensional ideals I , that is, there are finitely many solutions. Now I is zero dimensional iff $A = R/I$ is finite dimensional. In fact, we can find this dimension. A basis is given by the monomials not divisible by leading terms of I .

D : Say that again?

Me : A basis of A is given by all monomials in R which are not divisible by any leading monomial of I (or a Gröbner basis of I). Now this is useful because if I is a zero-dimensional ideal then fixing a polynomial $f \in R$, the eigenvalues of the linear map $m_f : A \rightarrow A$ (where $m_f([g]) = [fg]$) exactly coincides with $f(V(I))$.

D : Any assumptions?

Me : Yes we need that I is radical. The way we use this to solve systems of polynomial equations is taking

f to be x_i , the projection onto the i^{th} coordinate. This way we can recover all coordinates of $V(I)$. Well, modulo repeated solutions.

D : What do you mean repeated solutions?

Me : I mean double roots. *Looks at professor* . . . Oh! There's not double roots because I is radical.

D : How many f do you need.

Me : n of them. We can also take random linear forms.

D : But why? You still need n of them. Something to do with eigenvectors?

Me : Oh I remember there was a section about that, but I don't remember anything from there honestly.

D : Maybe we can move on to someone else now.

A : Can you write down a typical optimization problem? With the inequalities and equalities.

Me : I write $\min_{x \in \mathbb{R}^n} f(x)$ subject to $g_i(x) \leq 0 \forall 1 \leq i \leq m, h_i(x) = 0 \forall 1 \leq i \leq k$.

A : When do we say that the problem is convex?

Me : When g_i are all convex and h_i are affine. But this is only for computational purposes. In general the constant set can be convex without all constraints being of this type.

A : Uhhh, what about f ?

Me : Oh oh oh! f also has to be convex.

A : Can you write down the KKT conditions?

Me : I don't remember them on the top of my head.

A : That's ok. Can you write down a typical SDP problem?

Me : Yes, it looks like $\min_{X \in S^n} \text{Tr}(CX)$ subject to the linear constraints $\text{Tr}(A_i X) = b_i \forall 1 \leq i \leq m$ and $X \succeq 0$.

Here C, A_i are all symmetric and S^n stands for the space of $n \times n$ symmetric matrices.

A : Can you tell me why SDP is a generalization of LP?

Me : I'll take a generic LP and write an SDP which has the same optimal value and the optimal solutions can be recovered. Are you happy with the following generic LP: $\min_{x \in \mathbb{R}^n} c^\top x$ subject to $Ax = b, x \geq 0$

where $c \in \mathbb{R}^n, A \in \mathbb{R}^{m \times n}, b \in \mathbb{R}^m$?

A : Sure that's ok.

Me : So the SDP we want to form will have the variable matrix X modelling the parameter x in LP, the obvious way is to put x in the diagonals of X and force the off-diagonal entries of X to be 0 via the linear equalities $\text{Tr}(E_{ij}X) = 0$ for each $i < j$. The constraint $x \geq 0$ is equivalent to $X \succeq 0$ with the above understanding. So the equivalent SDP is $\min_{X \in S^n} \text{Tr}(\text{diag}(c)X)$ subject to $\text{Tr}(E_{ij}X) = 0$ for each $i < j$, where $\text{diag}(c)$ is the $n \times n$ matrix with diagonal entries c .

A : Uhh what about $Ax = b$?

Me : Oh sorry! I will add the additional constraints that $\text{Tr}(\text{diag}(a_i)X) = b_i$ where a_i is the i^{th} row of A .

A : Can you write down a generic SOCP problem?

Me : For the second order cone problem, I first will write the Laurent cone which is $\mathcal{L}_{n+1} = \{(x, t) \in \mathbb{R}^{n+1} : \|x\|_2 \leq t\}$. And now the optimization problem is: $\min_{x \in \mathbb{R}^n} f^\top x$ subject to $(A_i x + b_i, c_i^\top x + d_i) \in \mathcal{L}_{n+1} \forall 1 \leq i \leq m$.

A : Can you write it as an SDP?

Me : Ahh, let me try to look at the general constraint $\|Ax + b\|_2 \leq c^\top x + d$. Now we square it $(Ax + b)^\top (Ax + b) \leq (c^\top x + d)^2$. What if we group the quadratic and linear terms together. So we maybe try to do something with $A^\top A - cc^\top$?

A : Something about Schur complements?

Me : Uhhh. . . *Thinks how to manipulate*. Maybe $\begin{bmatrix} I & A \\ A^\top & I \end{bmatrix}$?

A : Not identity but something else. It's okay, let it be. It takes time. Let's see if someone else has any questions?

D : Yes I can ask. Can you tell me what's a multipolynomial discriminant?

Me : I do not know what a multipolynomial discriminant is, but I can tell you about multipolynomial resultants.

D : Oh yes right, that's what it was called. Sure tell me about it.

Me : Let me define it using a theorem. Given $n + 1$ homogeneous polynomials $F_0, \dots, F_n \in \mathbb{C}[x_0, \dots, x_n]$ of total degrees d_0, \dots, d_n respectively, say $F_i = \sum_{|\alpha|=d} u_{i,\alpha} x^\alpha$, there is a unique polynomial $\text{Res}_{d_0, \dots, d_n} \in$

$\mathbb{Z}[\text{all } u_{i,\alpha}]$ satisfying the following:

- F_i 's have a common nontrivial solution iff Res is zero.
- $\text{Res}(x_0^{d_0}, \dots, x_n^{d_n}) = 1$.
- Res is irreducible.

D: What can you tell me about the geometry of resultants?

Me: Well, the point of resultants is to eliminate $n + 1$ variables from $n + 1$ homogeneous equations. *Thinks what to say*

D: So you have this polynomial residing in this huge space of coefficients. Where does the corresponding variety reside? What about the variety of the original polynomials?

Me: If we consider the polynomials as a general polynomial, that is, the $u_{i,\alpha}$'s and x_i 's are all treated as variables. The corresponding variety lies in $\mathbb{C}^N \times \mathbb{P}^n$ where N is the total number of coefficients. If we want to eliminate the $n + 1$ variables x_0, \dots, x_n , on the geometry side we are only taking the coordinates corresponding to the \mathbb{C}^N part.

D: What is that called?

Me: Projection. And the projection is given by the ... the closure of the projection is cut out by the equation given by Res.

D: Do you know about complete varieties?

Me: No.

D: It's a variety X for which the projective morphism $X \times Y \rightarrow Y$ is closed for any variety Y . Projective varieties are complete.

Me: Okay, so in this case the image is closed. So Res gives the image of the projection actually.

D: What's the codimension of this projected variety?

Me: It's ideal is principally generated, so codimension one.

D: How many connected components does it have?

Me: Uhhh I'm not sure? *Looks at the board*. Oh Res is irreducible, so one component.

D: Anybody else wants to ask anything? *everybody looking at each other*.

E: I think Nilava has answered his fair share of questions.

C: Now we ask Nilava to wait outside while we discuss.

Me: *Walks out of the door and waits*.

A: You can come in now.

Everyone: Congratulations!